







Andrei Ruzin

kirinokirino.github.io

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About me

- game and Web developer, system programmer
- have experience using Godot, Bevy (Rust game engine), web-technologies, also developing my own tools for creative-coding
- Interested in music production and sound-design, especially using open-source software
- daily-driving Linux, learning languages

Education

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| 2015 - 2018 | Degree Pursued: "Programming in Computer Systems"
Space technics branch of Moscow Aviation Institute in Khimki |
| ... - 2015 | School
Lyceum No 21 in Moscow Oblast |

Programming Languages

Rust Javascrypt Typescript Python C++

Web development

HTML/CSS jQuery React Vue.js Svelte

Software development tools

Git / Github Linux Shell Command line

Languages

Russian - mother tongue English - very good Serbian - beginner
German - beginner